



PROBLEM SOLVING

THE KIT FOR YOUR KIDS

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This kit has been specially designed to develop the logical reasoning skills of your Kids. The objective of the kit is to enter into a dynamic of research by developing strategies to observe, understand, search, assimilate, reason and communicate, Your child will have to solve and identify numerous problems by explaining, structuring, reasoning and arguing in a logical way the games proposed. These puzzles will help your child to improve problem solving skills. When your child is able to reason correctly, it will be easier for him/her to relate well to peers and to solve conflict situations. At the same time, they will have more

control over their emotions.

This kit is accessible from the age of 6 where he will find several types of reasoning!







Summary Download for free here



Top secret mission

SODUKU

Solve the scenarios

Word Scramble



From one word to another

PUZZLE'KID

The solutions of the games

(not to be given to children!)







Before you start solving all the problems we suggest you play a

Game Space!

You are stuck in the school and the doors are locked with many padlocks!

Your mission: You will have to solve multiple riddles, find the best solutions to open the school doors and escape before the night comes!

Thanks to your perseverance and your autonomy, we know you will get to the end of the game!

GOOD LUCK!







Welcome to the first stage!

Here are the instructions: Find the coded message to get to the next room! COOD LUCK !

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
U	В	W	S	E	Р	Ν	F	۷	Α	K	н	Y	I	L	?
K	J	С	E	U	X	U	Μ	G	F	Z	L	R	T	۷	•
T	D	F	Q	D	0	L	X	1	Р	۷	Ν	Μ	E	Α	
Μ	Ν	G	F	Ν	С	L	۷	E	Α	W	D	0	U	Z	İ
D	۷	Z	Α	L	G	Y	I	Р	N	S	R	Ν	E	Y	;
X	U	1	T	S	R	T	E	0	G	н	С	Α	G	I	:
Α	Q	Ν	I	Н	Z	В	P	L	F	I	E	U	R	S	/

 $4 \rightarrow 1, 5, 14, 3, \rightarrow 15, 9, 7 \rightarrow 11, 6, 13, 5, 12 \rightarrow 10, 1, 7, 1 \rightarrow 1,11, 4, \rightarrow 11, 6, 7, 2, 14, 8, 6, 5 \rightarrow 16 \rightarrow 10, 6, 13, 1 \rightarrow 13, 6, 13 \rightarrow 3, 4, 5 \rightarrow 7, 14 \rightarrow 10, 6, 6, 14, 2 \rightarrow 16$











Well done! You have successfully completed the previous stage. You are now on the next step where you have to solve a Sodoku to get to the next step!

Here are the instructions: Starting from the numbers already placed, fill in the writing so that each row, each column and each 3×3 square contains a single number from 1 to 9!

LITTLE TIP: START WITH THE MOST COMPLETE ROW OR SQUARE!

				1		4		5
6		5				9	1	
	4		2					
7	6	2		3	1	5		8
				2	8		6	
5	1			7	4	3	2	9
				5			9	
8	5		3	6				
2		4	1					3









Solves scenarios



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Well done! You are doing very well: Here is the next step! Instructions: 2 scenarios are proposed to you! Find the best solutions to make it work!

Scenario l

Today there is a very important judo competition. However, your friend tells you that he/she has injured his/her knee playing in the playground.

For fear that his/her parents will prevent him/her from participating in the competition, he/she will not have said anything!

And, don't plan to tell them until after the competition. He/she also made you swear not to tell the coach, otherwise you would not be friends anymore!

I. What would you do in his place?

2. Do you think it is right or wrong to hide this injury from coaches and coaches and parents?





Scenario 2

You have your two best friends who have had a really bad fight! They have decided not to talk to each other anymore! Your two best friends want you to stay with them and don't want you to talk to each other anymore!

You are sad because you want to keep talking to them, without upsetting the other! You want to make things right between them, but you don't know how to do it.

I. How would you react in the moment? 2. Find 2 or 3 solutions to get your two friends talking again!





Well done! You have landed in the word puzzle room! Thanks to your powers of concentration and observation, find the [6 hidden words! GOOD LUCK !

ACT ANALYSIS DEVELOPER SEARCH DECIDE IMPASSE OBSERVE PLANNING PROBLEM REALIZE REFLECTION SOLVE OUTCOME CHECK SOLUTION UNDERSTAND

I.	М	Ρ	А	s	s	Е	F	v	U	0	М	с	Е
н	D	М	А	Ν	А	L	Y	s	I.	s	Е	Q	х
А	s	0	L	v	Е	н	Ρ	L	А	Ν	Ν	1	G
R	0	Y	R	U	Ν	D	Е	R	s	т	А	Ν	D
С	Т	х	А	F	G	v	0	U	т	С	0	М	Е
А	С	т	G	L	S	Е	А	R	С	н	1	G	R
R	G	М	Y	D	Е	С	I.	D	Е	I.	н	G	J
к	s	С	D	Е	V	Е	L	0	Р	Е	R	v	т
Z	н	Ν	С	н	Е	С	К	R	1	U	V	1	к
S	В	R	Е	F	L	Е	С	т	1	0	Ν	F	L
к	R	к	V	0	в	s	Е	R	v	Е	т	Ν	Е
G	0	х	s	0	L	U	т	I.	0	Ν	s	W	D
R	К	R	Е	А	L	I.	Ζ	Е	С	К	С	н	0
D	F	W	J	Е	Ρ	R	0	В	L	Е	М	М	G







Well done! You have reached the next level! Now make up a new word with the first word and the next letter. Be careful, no plural words or conjugated verbs !

Here is an example to help you:

LAWING+K =WALKING

EATH + R: = Index : You breathe through it
BRACELET+B: = Index :When you celebrate something
PLANE + T : = Index : Everyone lives in this place
THIN + C: = Index: The opposite of daytime
TER + G : = Index : He lives in the jungle
APORT+R: = Index : Parrot Repeat after me
ARREST + R : = Index : Starrer Known by everyone

GREEN + Y: _ _ _ = Index : Energy He lights up the world

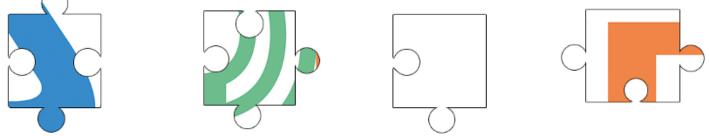


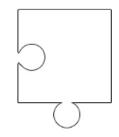


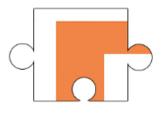
Well done! You've reached the final stage! To be free, you will have to cut out and put together the puzzle in LO minutes! You'll make it!



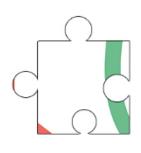




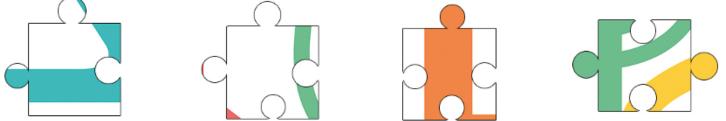


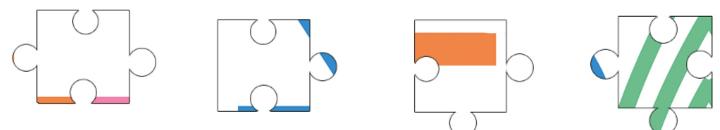


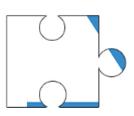


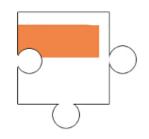




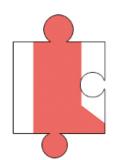




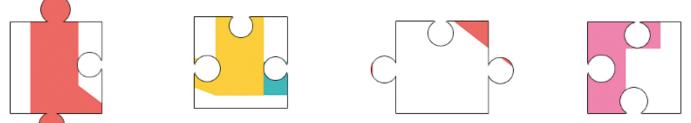




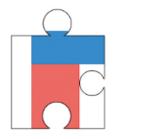




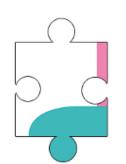


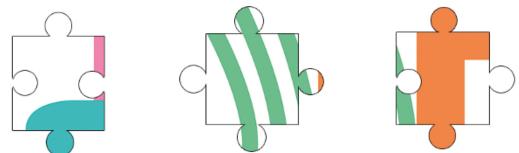


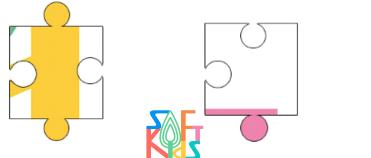


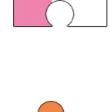










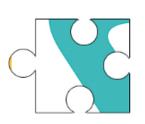


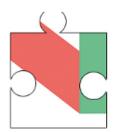




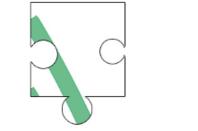




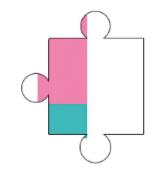
















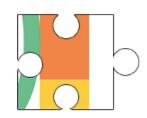


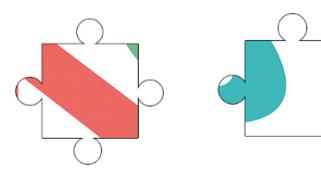


















problem-solving culture

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Well done! You have reached the end of this Game Space! You've managed to solve all the problems by going above and beyond, and you're not discouraged!

However, we have some tips to help you adopt the best strategies for solving a problem and getting to the end of things!

-Firstly, before solving a problem it is important that you visualise the complexity of the problem. On a scale of I to IO, note the level of difficulty, this will allow you to project yourself on the feasibility of the problem and give you more desire to overcome it.

-Then take the time to read the instructions carefully and concentrate on the solution.

-Then set a goal, describe each step and propose the best solution to the problem.

-Afterwards, try to solve the problems differently after you have seen the mistake or what was wrong, this is a sign that you are persevering in finding another solution.

-Finally, use your critical thinking skills to make sense of your world. You can ask questions, test theories.

Solving problems is one of the best ways to develop your independence and self-confidence.

By applying his advice, you will see that you will develop new skills to deal with the challenges of tomorrow





games

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Top secret mission

Ι	KNEW YO	OU WOULD	FIND TH	THE SOLUTION	! (GOOD	YOU	CAN	i
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SODUKU

9	2	7	8	1	6	4	3	5
6	8	5	7	4	3	9	1	2
1	4	3	2	9	5	7	8	6
7	6	2	9	3	1	5	4	8
4	3	9	5	2	8	1	6	7
5	1	8	6	7	4	3	2	9
3	7	6	4	5	2	8	9	1
8	5	1	3	6	9	2	7	4
2	9	4	1	8	7	6	5	3

) Word

Word Scramble

	i.	м	Р	А	s	s	Е	F	v	U	0	м	с	E
1	н	D	М	Α	N	Α	L	Y	s	ī	s	Е	Q	x
	А	S	0	L	V	Е	н	Р	L	Α	N	N	ī	G
	R	0	Y	R	U	N	D	E	R	S	т	Α	N	D
	С	т	Х	А	F	G	V	0	U	Т	С	0	М	E
	Α	С	т	G	L	S	Е	Α	R	С	Н	I	G	R
	R	G	М	Y	D	Е	С	T	D	Е	T	н	G	J
	к	s	С	D	Е	v	Е	L	0	Ρ	E	R	V	т
	Ζ	Н	Ν	С	Н	Е	С	к	R	I	U	V		к
	s	В	R	E	F	L	Е	С	т	I.	0	N	F	L
	к	R	К	V	0	В	S	E	R	V	Е	Т	N	Е
	G	0	х	S	0	L	U	т	T	0	N	s	W	D
	R	К	R	E	Α	L	T	Z	E	С	К	c	Н	0
	D	F	W	J	Е	Р	R	0	В	L	Е	М	М	G



The solutions of

the games

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>>> From one word to another

Eath + r: Heart	Plane + t : Planet	Tier + G : Tiger
Bracelet + b: Celebrate	Thin + g : Night	Aport + r: Parrot

Arrest + r : Starrer

Green+ y: Energy







